



SKILLS COMPETITION

GENERAL RULES

- No player can participate in more than one event, meaning each team will provide a total of three skaters and one goalie
- Players must wear full protective equipment, including neck guards for all competitions
- All decisions made by the on-ice skills coordinator are final

Breakaway Shootout and Goalie Save Streak- Rules

1. Competition Format

- Each player will take one shot against each participating goaltender
- The player with the most goals will be declared the **Top Shooter**
- The Goalie with the most saves will be declared the **Top Goaltender**

2. Tiebreaker Rules

- Goaltender Tiebreaker (applied first, if necessary)
- The goaltender with the most saves against the **Top Shooter** will be ranked higher
- If there is a tie among shooters for the top position, the goaltender with the most combined saves against all tied shooters will be ranked higher
- If a tie still exists, rankings will be determined by progressing through the goaltender standings until only one player successfully scores against the next highest-ranked goaltender.

3. Shooter Tiebreaker (if necessary)

- The shooter with the most goals against the **Top Ranked Goaltender** will be ranked higher.
- If there is a tie among goaltenders for the top position, the shooter with the most combined goals against all tie goaltenders will be ranked higher
- If a tie still exists, rankings will be determined by progressing through the goaltender standings until only one player successfully scores against the next highest-ranked goaltender

Fastest Skater- Rules

1. Starting Position

- Skaters will line up at the designated gate located at the center ice. Both skaters must be fully behind the red line before the race begins.

2. Race Procedure

- At the sound of the whistle, participants will race one full lap around the rink, remaining outside all marked cones
- Timing begins at the whistle and ends when the skaters blade crosses the center red line at the gate after completing the lap

Agility Skater- Rules

1. Event Overview

- Skaters will demonstrate their skating agility by completing a designated course as quickly as possible

2. Rules & Format

- Starting position: Each skater begins in the corner where the goal line meets the boards
- Timing: the clock starts at the sound of the whistle and stops when the skater crosses the finish line
- Course: Skaters must complete the designated course and skills
- Failure to complete all the required skills or course will result in disqualification

Agility Course

